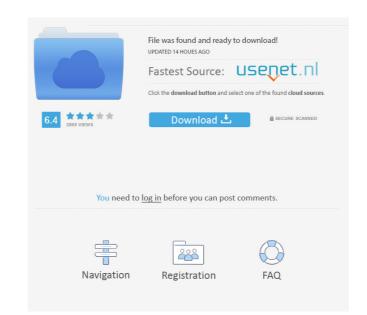


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EIGRP stands for Edge-to-Intermediate Gateway Protocol and is a Distance-Vector based protocol. The concept of a routing protocol is a two-part thing. First is the protocol implementation. EIGRP is a distance vector protocol. A distance vector protocol. A distance vector protocol mylementation network and the intermediate routing table to the destination network and tells its next router which route is the best one. EIGRP is a distance-vector protocol. This means it needs to be implemented within the routing protocols on the routers. This will be explained in the next chapter. For now, you can think of Intradomain as just being the parts of the network that are in a local network. If you wanted to get packets from your internal network into the global internet, you would need a routing protocol that spans beyond your intradomain network. For instance, a router would need to be able to communicate with a router in a network running EIGRP within the global internet. This would be what EIGRP would be called for the global internet. Routers and their subrouters are usually assigned numbers are placed in parentheses. So if a router with an IP address of 1.1.1.1 had a subrouter that had a router number of 25.254.25.254, the router would be referred to as (1.1.1.1) 25.254.25.254 or 1.1.1.1 25.254.25.254 or 1.1.1.1 25.254.25.254 or 1.1.1.1 25.254.25.254. Note that as with the other routing protocols we are going to look at, EIGRP can be configured with both IPv4 and IPv6 addressing schemes. IPv4 means that the subnet mask would be 192.168 and the host portion would be 192

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